

## **Optimal control theory**

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Sun, Oct 30, 2011 at 6:34 PM To: CSGNET@listserv.uiuc.edu, warren.mansell@manchester.ac.uk, wmansell@gmail.com, sara.tai@manchester.ac.uk, jrk@cmp.uea.ac.uk, hy43@duke.edu, Sergio.VerduzcoFlores@colorado.edu, Brian.Mingus@colorado.edu, randy.oreilly@colorado.edu, Lewis.Harvey@colorado.edu, Tim.Carey@flinders.edu.au, steve.scott@queensu.ca

Hello, all --

Apparently, the theory du jour in neuroscience is optimal control theory. At least that is what Steve Scott uses, and what I see frequently in the few other discussions I have looked at.

Here is part of a Wikipedia article on the subject. See http://en.wikipedia.org/wiki/Optimal control Don't try to follow the links -- I don't think they will work since I just copied these segements from the article. But who knows?

# **General method**

Optimal control deals with the problem of finding a control law for a given system such that a certain optimality criterion is achieved. A control problem includes a cost functional that is a function of state and control variables. An optimal control is a set of differential equations describing the paths of the control variables that minimize the cost functional. The optimal control can be derived using Pontryagin's maximum principle (a necessary condition also known as Pontryagin's minimum principle or simply Pontryagin's Principle <sup>[2]</sup>), or by solving the Hamilton-Jacobi-Bellman equation (a sufficient condition).

We begin with a simple example. Consider a car traveling on a straight line through a hilly road. The question is, how should the driver press the accelerator pedal in order to minimize the total traveling time? Clearly in this example, the term control law refers specifically to the way in which the driver presses the accelerator and shifts the gears. The "system" consists of both the car and the road, and the optimality criterion is the minimization of the total traveling time. Control problems usually include ancillary constraints. For example the amount of available fuel might be limited, the accelerator pedal cannot be pushed through the floor of the car, speed limits, etc.

A proper cost functional is a mathematical expression giving the traveling time as a function of the speed, geometrical considerations, and initial conditions of the system. It is often the case that the constraints are interchangeable with the cost functional. Another optimal control problem is to find the way to drive the car so as to minimize its fuel consumption, given that it must complete a given course in a time not exceeding some amount. Yet another control problem is to minimize the total monetary cost of completing the trip, given assumed monetary prices for time and fuel.

A more abstract framework goes as follows. Minimize the continuous-time cost functional

$$J = \Phi(\mathbf{x}(t_0), t_0, \mathbf{x}(t_f), t_f) + \int_{t_0}^{t_f} \mathcal{L}(\mathbf{x}(t), \mathbf{u}(t), t) \, \mathrm{d} t$$

subject to the first-order dynamic constraints.

\_\_\_\_\_ Notice right away what the objective is: it is to minimize a cost function, given existing constraints, and not to minimize error in some arbitrary controlled variable. Minimizing cost is a very much more complex proposition than simply using the available facilities to make the error as small as possible.

In fact, minimizing cost is minimizing error if the reference condition to be achieved is zero cost. And cost might be taken to mean the result of any operation by one control system that increases the error in another one. Monetary cost is just one variable that might be minimized, if the system has a limited budget and has to restrict expenditures. And we could even generalize from there, because the auxiliary variable to be minimized could actually be the error in another control system -- say, the difference between actual profit and desired profit. In that case, the cost minimization might actually involve bringing profit to some specific desired -- nonzero -- value.

The above excerpt shows how an analyst might derive a design for a control system, but of course very few organisms know how to do that sort of mathematics, or any sort, so this does not bring us closer to a model of an organism even if this approach would work. The writers of the wiki recognize a similar difficulty, saying

The disadvantage of indirect methods is that the boundary-value problem is often extremely difficult to solve (particularly for problems that span large time intervals or problems with interior point constraints). A well-known software program that implements indirect methods is BNDSCO. <sup>[4]</sup>

They go on to describe a more practical approach:

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The approach that has risen to prominence in numerical optimal control over the past two decades (i.e., from the 1980s to the present) is that of so called *direct methods*. In a direct method, the state and/or control are approximated using an appropriate function approximation (e.g., polynomial approximation or piecewise constant parameterization). Simultaneously, the cost functional is approximated as a *cost function*. Then, the coefficients of the function approximations are treated as optimization variables and the problem is "transcribed" to a nonlinear optimization problem of the form: Minimize

 $F(\mathbf{z})$ 

subject to the algebraic constraints

$\mathbf{g}(\mathbf{z})$	=	0
h(z)	$\leq$	0

Depending upon the type of direct method employed, the size of the nonlinear optimization problem can be quite small (e.g., as in a direct shooting or quasilinearization method) or may be quite large (e.g., a direct collocation method <sup>[5]</sup>). In the latter case (i.e., a collocation method), the nonlinear optimization problem may be literally thousands to tens of thousands of variables and constraints. Given the size of many NLPs arising from a direct method, it may appear somewhat counter-intuitive that solving the nonlinear optimization problem is easier than solving the boundary-value problem. It is, however, the fact that the NLP is easier to solve than the boundary-value problem.

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Clearly (to a mathematician, I mean), this ponderous approach will lead to some sort of design of a control system -- or to be more exact, of a "control law" that will lead to achievement of minimum cost, however that is defined. But once you set foot on this path there is no leaving it, because one complexity leads to the need to deal with another, and complex control processes remain extremely difficult to handle.

However, the Achilles heel of this approach is to be found, I think, in the idea of a "control law." As I understand it, the "control" of an optimal control system is an output which is so shaped that when applied to a "plant" or system to be controlled, the result will be the result that is wanted: what in PCT we call a controlled variable is brought to a specified reference condition.

Here is a reference to the meaning of "control law:" http://zone.ni.com/devzone/cda/tut/p/id/8156

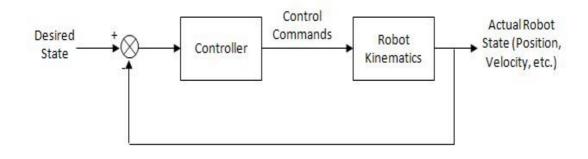
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A control law is a set of rules that are used to determine the commands to be sent to a system based on the desired state of the system. Control laws are used to dictate how a robot moves within its environment, by sending commands to an actuator(s). The goal is usually to follow a pre-defined trajectory which is given as the robot's position or velocity profile as a function of time. The control law can be described as either open-loop control or closed-loop (feedback) control.

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The way this relates to closed-loop control is described this way:

A closed-loop (feedback) controller uses the information gathered from the robot's sensors to determine the commands to send to the actuator(s). It compares the actual state of the robot with the desired state and adjusts the control commands accordingly, which is illustrated by the control block diagram below. This is a more robust method of control for mobile robots since it allows the robot to adapt to any changes in its environment.



You can see that they are getting closer, but this is only an illusion. As shown, this system can't "adapt to changes in its environment," but ff we now think about reorganization, or "adaptive control", we find this:

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commands. The output of the robot is compared to the predicted response of the robot and the model of the robot behavior is updated during its operation. Figure 5 shows a control block diagram of adaptive control, and figure 6 shows how an adaptive control system is implemented in LabVIEW. These figures show how both the control commands and the robot response are used to adjust the model of the robot kinematics. These adjustments are then used to modify the control commands to the robot.

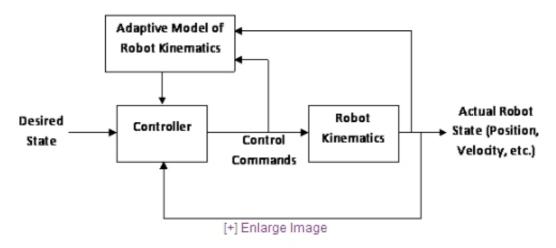
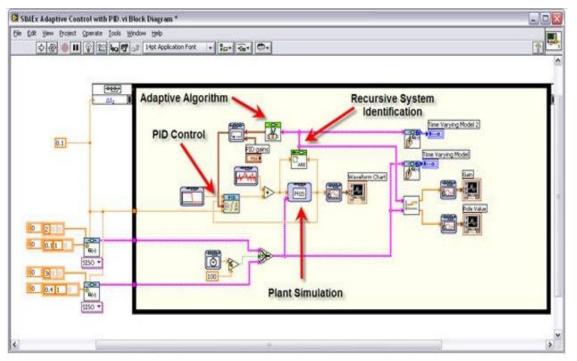
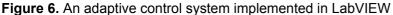


Figure 5. Control block diagram of an adaptive control system





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Now we get to the nitty-gritty. Fig. 6 shows what has to go into this control system model. Note the plant simulation in the middle of it. Note the "adaptive algorithm" Note the lack of any inputs to the plant from unpredicted or unpredictable disturbances. And note the lack of any indication of where reference signals come from. An engineer building a device in a laboratory doesn't have to be concerned about such things, but an organism does. Clearly, for this diagram to represent a living control system, it will need a lot of help from a protective laboratory full of helpful equipment, and a library full of data about physics, chemistry, and laws of nature -- the same things the engineer will use in bringing the control system to life. The engineer is going to have to do the "system identification" first, which is where the internal model of the plant comes from -- note that the process by which that model is initially created is not shown.

I'm not saying that this approach won't work. With a lot of help, it will, because engineers can solve problems and they won't quit until they succeed.

But organisms in general have no library of data or information about natural laws or protection against disturbances or helpful engineers standing by or -- in most cases -- any understanding of how the world works or any ability to carry out mathematical analyses. This simply can't be a diagram of how living control systems work.

The PCT model is specifically about how organisms work. It actually accomplishes the same ends that the above approach accomplishes, but it does so in more direct and far simpler ways commensurate with the capabilities of even an amoeba, and it does not require the control system to do any elaborate mathematical analysis. It doesn't have to make any predictions (except the metaphorical kind of predictions generally preceded by "You could say that ..."). The PCT model constructs no model of the external world or itself. It does not have to know why controlled variables occasionally start to deviate from their reference conditions. It does not need to know how its actions affect the outside world. When it adapts, it does not do so by figuring out what needs to be changed and then changing it.

This is not to say that the PCT model has reached perfection or handles every detail correctly. Nor is it to say that there is nothing in optimal control theory of any use to a theoretician trying to explain the behavior of organisms. What I am saying is that PCT provide a far simpler way of accounting for behavior than the current forms of optimal control theory seem to provide, and as far as I know can predict behavior at least as well if not better.

Optimal control theory seems to be a description of how an engineer armed with certain mathematical tools might go about designing a control system given the required resources such as fast computers, accurate sensors, and well-calibrated actuators, in a world where no large unexpected disturbances occur, or where help is available if they do.

I always think of the robot called Dante, which was sent down into a dormant volcano with a remote mainframe analyzing its video pictures for obstacles and calculating where to place (with excruciating slowness) each of its hexapodal feet, and ended up on its back being hoisted out by a helicopter.

## http://www.newscientist.com/article/mg14319390.400-dante-rescued-from-crater-hell-.html

It stepped on a rock which rolled instead of holding firm. That kind of robotic design is simply not suited for the real world. As Dante showed, it is no way to minimize costs. Oh, what we could do with the money they spent on that demonstration!

Best,

Bill P.